



MEMO

TO: Planning and Zoning Commission

FROM: Sheila DeSchaaf, Planner II

DATE: December 14, 2009

SUBJECT: Increase in Maximum Building Height

This is the third in a series of meetings with the Planning & Zoning Commission relating to the direction from the Town Council to consider ways in which to allow increases to the current maximum height of buildings in commercial, multiple family and industrial zoned districts.

At the November 9, 2009 meeting, the Commission asked staff to provide additional information on non traditional zoning concepts such as floating zones and overlay zones. Brief explanations are included as attachments to this memo. (See Exhibit A)

Additionally, excerpts from the Land Development Code from the community of Sedona are attached. Sedona determines building height differently than Payson currently does (See Exhibit B-1) and uses a matrix to detail “alternate standards” to allow for increased building heights under certain conditions (See Exhibit B-2). Sedona’s rating criteria are based mainly upon design considerations, exterior color, massing, and unrelieved building plane area, however Payson could create its own unique criteria, keeping in mind that in multiple family and commercial districts any development is also subject to Design Review. Unique rating criteria could be crafted around talking points presented at previous meetings as well as input received from citizens and Town Boards and Commissions members.

It should be noted that citizen input to date has been mixed. Many comments have been received both for and against any change to the current standards. Once direction has been received from the Commission and code language is drafted we hope to refine the manner in which citizen comments are received so that more substantive considerations can be weighed.

At the November 9, 2009 Planning and Zoning Commission meeting support for a motion to allow height increases through the Conditional Use Permit process waned in favor of receiving additional information. Because there are so many variables to consider in conjunction with the idea of increasing allowable building heights, no one process really encompasses all the possibilities. Three possible options are provided in this memo as Modification I, II, and III for discussion purposes.

Modification I - Modify the current General Development Standards of the Unified Development Code Section 15-02-003A.1.b (1) and (2) by removing the following portion of those standards as shown here in strikeout and adding language in italics;

- b. Buildings shall not exceed 35 feet in height above grade except as provided for below:
- (1) Buildings in C1, C2, *and C3* ~~and PAD~~ zoning districts may be up to 45 feet above grade ~~so long as the building has no more than 3 stories and has no more than a height of 35 feet of habitable or occupiable space.~~
 - (2) Buildings in R2, R3, M-1, and M-2 zoning districts, ~~including those having a PAD overlay,~~ may be up to 45 feet above grade ~~so long as the building has no more than 3 stories and has no more than a height of 35 feet of habitable or occupiable space with a conditional use permit.~~ *in accordance with the matrix of “alternate standards” and UDC Section 15-09-009 Public Hearing requirements.*

In conjunction with this modification, the manner in which building heights are calculated could be revised to mirror the Sedona model, which measures building height as a parallel plane to grade subtracting the roof area from the permitted structure height.

Modification II – Remove the 45’ maximum height limitation from Planned Area Developments so that increased building height may be considered during the rezoning process in conjunction with materials submitted by the applicant.

Modification III – Mimic the floating zone concept started by the city of Flagstaff (special presentation to P&Z Commission by Roger Eastman, City of Flagstaff Zoning Administrator- June 2008) by creating a *Traditional Neighborhood Development* (TND) district for which the standard rezoning process would apply.

Modification I could be a fairly simple approach, which could provide for the possibility of an additional one story height over what is allowed in our current code for properties currently zoned Commercial, Multifamily or Industrial, without significant aesthetic changes from current standards. It maintains the same public notification process, which requires a public hearing and Planning and Zoning Commission approval for developments located within Multifamily or Industrial zoning districts.

Modification II requires little code updates and could provide added building height for developments on a case by case basis, based upon unique factors specific to the particular location, topography, proposal, etc. through the current rezoning process.

Modification III would be somewhat similar to our Planned Area Development zoning district, except that its primary focus would be to encourage the implementation of smart growth principles, compact development that reduces sprawl, urban form, walkability versus dependence upon the automobile, etc. Our community can take advantage of the months of ground work completed by the staff in Flagstaff, including what they have learned since their first TND was processed, and hopefully use TND’s as a way to encourage development in accordance with the Town of Payson General Plan. For example, currently there are two areas designated in the land use element as mixed use areas. Both mixed use areas call for a mix of residential densities, and

Area #1 further proposes governmental public uses, as well as educational uses and parks or meeting facilities. Although communities are free to provide varying definitions of a Traditional Neighborhood, common elements are evident across the country (See Exhibit A) and include all of the elements referenced in mixed use areas in our adopted general plan. The intent and purpose and general introduction sections of Flagstaff's TND are attached for review (See Exhibit C-1). The complete Appendix C from that Flagstaff's Zoning ordinance, entitled *Additional Information on Smart Growth and Traditional Neighborhood Developments*, has also been included (See Exhibit C-2). This is a comprehensive and educational document for anyone desiring more information on these concepts.

Floating Zones

Basics — A floating zone is a zoning district that delineates conditions which must be met before that zoning district can be approved for an existing piece of land. Rather than being placed on the zoning map as traditional zones are, however, the floating zone is simply written as an amendment in the zoning ordinance. Thus, the zone "floats" until a development application is approved, when the zone is then added to the official zoning map. Floating zones can be used to plan for future land uses that are anticipated or desired in the community, but are not confirmed, such as affordable housing, shopping centers, and urban development projects. They can also be used for cluster zoning, planned-unit developments (PUDs), and urban development projects.

Historical and Legal Implications — *Rodgers v. Village of Tarrytown*, 302 N.Y. 115 (N.Y. 1951) was instrumental in establishing the legality of floating zones. The court found the rezoning was in accordance with a comprehensive plan and, as with the traditional zoning power, the town had the power to amend its basic zoning ordinance such that it reasonably promotes the general welfare. Further favorable decisions have established floating zones as a viable planning tool.

Discussion — Floating zones are helpful for communities where the direction of development and growth is uncertain or for communities that wish to achieve specific goals outlined in a comprehensive plan or other public documents. It provides flexibility for developers, who can use the zone to obtain density bonuses, height extensions, etc., in exchange for meeting other requirements or goals in the floating zone, such as affordable housing, public transit, etc. Critics, however, argue that floating zones undermine the ability of citizens to rely on the predictability of the zoning map and can favor private development over the public interest.

Overlay Zones

Basics — An overlay zone is a zoning district which is applied over one or more previously established zoning districts, establishing additional or stricter standards and criteria for covered properties in addition to those of the underlying zoning district. Communities often use overlay zones to protect special features such as historic buildings, wetlands, steep slopes, and waterfronts. Overlay zones can also be used to promote specific development projects, such as mixed-used developments, waterfront developments, housing along transit corridors, or affordable housing.

Historical and Legal Implications — As with traditional zoning, uses that can be justified as contributing to the health, safety, and welfare of the population are generally allowed to be regulated via overlay zoning. Common regulations include those for historic districts, natural resource protection, and economic development, though local governments are given broad authority to determine what regulation is in their community's best interest. As with zoning, however, communities must be careful not to violate the "uniformity clause" of the Standard State Zoning Enabling Act by ensuring that all similar properties are treated similarly. For further court opinions on the legality of overlay zoning, see *Jachimek v. Superior Court*, 169 Ariz. 317 (Ariz. 1991) and *A- S- P Associates v. City of Raleigh*, 258 S.E.2d 444 (N.C. 1979).

Discussion — Overlay zones have the potential to be very effective governmental regulatory tools. Since they tailor regulations to specific properties and districts to meet specific community goals, they can be more politically feasible to implement and can help communities meet stated goals or address specific inequities. On the other hand, they can create inefficiencies and inequities by applying regulations and restrictions to some properties and not others. Moreover, additional regulations may increase time and expense both for developers and for the public bodies involved in the development approval process.

Traditional Neighborhood Development –

A development that exhibits several of the following characteristics: alleys, streets laid out in a grid system, buildings oriented to the street, front porches on houses, pedestrian-orientation, compatible and mixed land uses, village squares and greens. (Henderson, Nev.)

A compact, mixed-use neighborhood where residential, commercial and civic buildings are within close proximity to each other. (Muskego, Wis.)

A development that offers a mixture of: housing types and prices; prominently sited civic or community building(s); and stores/offices/workplaces to provide a balanced mix of activities. Church and preschool/elementary school facilities are encouraged...has a recognizable center and clearly defined edges; optimum size is a quarter mile from center to edge. (State of Georgia)

A district that encourages mixed-use, compact development that is sensitive to the environmental characteristics of the land and facilitates the efficient use of services. A traditional neighborhood district diversifies and integrates land uses within close proximity to each other, and it provides for the daily recreational and shopping needs of the residents...is a sustainable, long-term community that provides economic opportunity and environmental and social equity for the residents. Its design adopts the urban conventions which were the norm in the United States from colonial times until the 1940's. (Austin, Tex.)

References

1. American Planning Association article *Property Topics and Concepts*, composed by Planning and Law Division 2007-2008 Daniel J. Curtin Fellow Dorothy Ariail, based largely on information presented in Professor Ray Burby's Development and Environmental Management course in the Department of City and Regional Planning at UNC-Chapel Hill, Spring 2007.
2. A Planners Dictionary, American Planning Association 2004 Planning Advisory Service Report 491/492.

Development Standards

TABLE 9-E: APPLICATION OF ALTERNATE STANDARDS TO SINGLE-FAMILY RESIDENTIAL BUILDINGS OR STRUCTURES				
	<i>Point Value</i>	<i>Height*</i>	<i>Largest Unrelieved Building Planes (sq. ft.)*</i>	<i>LRV %*</i>
<i>Credit Points</i>	+8	-	200	-
	+7	-	250	16
	+6	-	300	18
	+5	-	350	20
	+4	-	400	22
	+3	-	450	24
	+2	-	500	26
	+1	-	550	28
<i>Baseline Standard</i>	-	22	-	30
<i>Debit Points</i>	-1	22.5	-	-
	-2	23	-	-
	-3	23.5	-	-
	-4	24	-	-
	-5	24.5	-	-
	-6	25	-	-
	-7	25.5	-	-
	-8	26	-	-
	-9	26.5	-	-
	-10	27	-	-

Notes:

1. * Height is expressed in feet measured parallel to natural grade based on § 903.01A.1.b. LUBP means Largest Unrelieved Building Plane (expressed in square feet) and LRV means Light Reflective Value (expressed as a percentage). See § 905B. for more details on these terms.

2. The Baseline Standard is the basic ordinance regulation required when applying alternate standards as described in terms of the height and massing requirements for single-family residences and structures of § 903.01 and the color requirements of § 905B.3.

3. The -10 debit point values for building height is the absolute maximum values permitted in this section.

4. If a building includes a gable or hip roof that extends above the height of a building or structure as established in § 903.01A.1.b., then this gable or hip roof height must be subtracted from the overall height of a building to determine the permitted structure height when applying alternate standards.

5. In order to achieve the required debit points for the height of a building or structure, credit points from either the LUBP or LRV columns must be acquired. A combination of both is also possible. See the example in subsection H.

6. Alternate standards may not be applied to single-family residences and structures to increase the height of a building or structure above the imaginary horizontal plane established in § 903.01A.1.a.

Determining Maximum Building Height (Sedona)

- Note: The information provided has been excerpted from Chapter 903, which comprises 15 pages in Sedona's Land Development Code, and describes allowable building heights for different zoning districts in that community. Chapter 903 does not include "alternate standards" for building heights. "Alternate Standards" referenced in Exhibit B are found in Chapter 905 of that code. This is meant for basic reference for discussion purposes only.

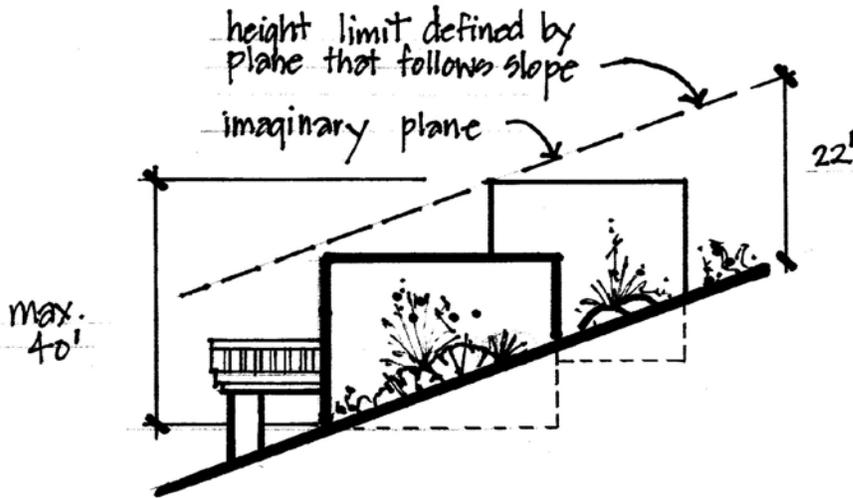


Figure 9-2

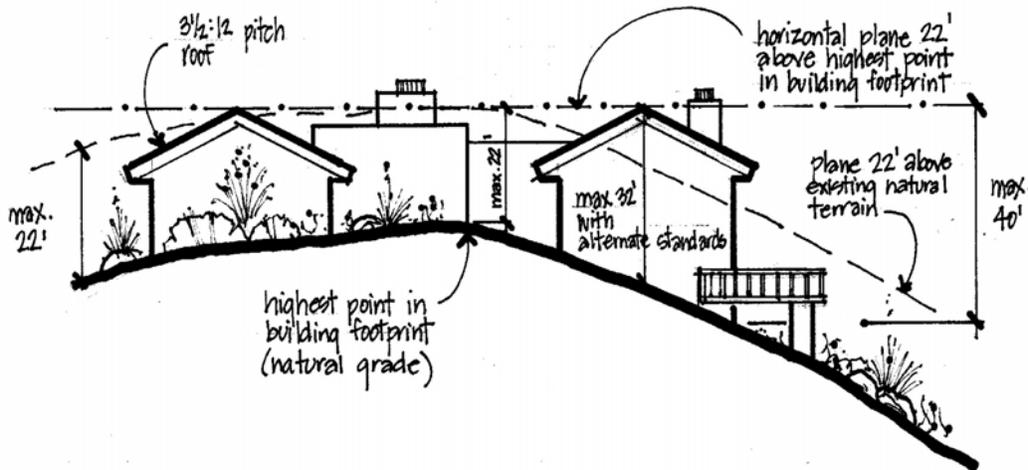


Figure 9-1

3. The maximum overall height of a building or structure shall not exceed 40 feet measured vertically from the highest parapet or roof ridge to natural grade or finish grade at the lowest point adjacent to the building exterior excluding posts and masonry piers supporting decks or patios, whichever yields the greatest height. For the purposes of calculating building height, the minimum distance between separate buildings shall be 10 feet.

4. Exceptions to the overall building heights described in subsection A.1. include:
 - a. Circumstances where alternate standards are applied to a building or structure as provided in § 905.
 - b. The height of that portion of commercial and public/semi-public buildings or structures whose finish floor is located higher than the adjoining road surface to be constructed within 10 feet of the applicable front or street side setback line shall not exceed 15 feet measured vertically from the highest parapet or roof ridge to natural grade at any point along the road.
 - c. A gable or hip roof with a minimum pitch of 3.5:12 may extend above the 22-foot maximum building height established in subsection A.1.b. up to a maximum of 5 feet.
 - d. Elevator penthouses, mechanical equipment penthouses, towers, stair towers and similar non-habitable structures as well as covered roof decks may exceed the permitted height established in subsection A. by up to 8 feet. All such structures shall not cover more than 5% of the roof area of the building. Mechanical equipment penthouses and covered roof decks shall be set back a minimum of 6 feet from the edge of the roof. Elevator penthouses, non-habitable towers and stair towers that create a separate mass to the ground and that are integrated into the design of the building or structure are exempt from the 6-foot edge of roof requirement. Structures described in this subsection A.4.d. shall not be considered as separate masses for the purpose of satisfying the requirements of subsection

- a. Notwithstanding the provisions of this subsection D., the Director and/or Commission may approve wall heights and/or widths that exceed the limits established in subsection D.2. above based on the following findings:
 - i. A portion of the wall is not visible from adjoining properties or public and private rights-of-way.
 - ii. The base of the wall is screened by existing trees and shrub masses.
 - iii. The wall that exceeds the maximum height or width parameters is designed as an integral architectural element of the building or structure, is painted a darker color, or is constructed of natural materials such as native stone or natural wood that provides a change in materials, color and texture.

CHAPTER 10-17 TRADITIONAL NEIGHBORHOOD DISTRICT

Note: This entire Chapter was adopted by Ordinance No. 2007-42, 11-20-2007.

DIVISION 10-17-001 TRADITIONAL NEIGHBORHOOD DISTRICT

The Traditional Neighborhood District is modeled on the contents and structure of the SmartCode. The SmartCode is a model unified land development code that incorporates Smart Growth and New Urbanism principles, Transect-based planning, environmental and zoning regulations, and regional, community and building-scaled design outcomes (See Appendix C). Traditional neighborhoods as set forth in Chapter 10-17 Traditional Neighborhood District are defined by 13 elements as described in Appendix C.

The Traditional Neighborhood District established in Chapter 10-17 uses the same numbering system as the SmartCode; therefore, it does not follow the usual format and numbering conventions of the Land Development Code. Where sections of the SmartCode do not apply (for example Article 2, Sector Plans), they are noted as [Reserved] and are available for future use. The SmartCode is also a template for a Form-based Code (See Appendix C). Therefore, while the Traditional Neighborhood District establishes broad parameters and standards for new development inspired by Smart Growth concepts and principles and the SmartCode, it is expected that a Form-based Code required for a new Traditional Neighborhood development will be calibrated to suit local site conditions using the SmartCode as a template.

1.0 GENERAL TO ALL PLANS**1.1 INSTRUCTIONS**

- 1.1.1 The Traditional Neighborhood District as described in Chapter 10-17 shall only apply to land designated as Traditional Neighborhood Development or Mixed-use in the Regional Plan, or other areas of the City as approved by the City Council considered for Infill planning and development.
- 1.1.2. The Traditional Neighborhood District zoning designation allows greater flexibility in planning and design, and as a consequence, more creative and imaginative development than is typically possible under conventional zoning regulations. Therefore, the performance based standards described elsewhere in this Code (including for example, the District Performance and Capacity Analysis calculations of Chapter 10-04) do not apply to Traditional Neighborhood Districts, except as specifically provided in Section 10-04-004-0004 where special resource protection standards for Traditional Neighborhood Districts are established.

1.2 INTENT AND PURPOSE.

- 1.2.1 The Traditional Neighborhood District (TND) zoning designation is intended to provide options and standards for development that emphasize the features of Traditional Neighborhoods. As such, the Traditional Neighborhood District is intended to accommodate, encourage and promote innovatively designed developments involving residential and non-residential land uses, which together form an attractive and harmonious Mixed Use development with an internally consistent hierarchy of building and street types using Traditional Neighborhood design principles. Such a development may be designed as a large scale separate entity able to function as an individual neighborhood (See Section 3.0 New Community Plans), or as a smaller scale urban Infill project (See Section 4.0 Infill Community Plans). This Section therefore provides alternatives to the

requirements of the Subdivision Regulations in Chapter 10-11, and the other zoning districts and regulations in the Chapters of this Code.

- 1.2.2 This Traditional Neighborhood District Chapter recognizes that the suburban development pattern of the late twentieth century has produced a separation of land uses, excessive vehicular trip generation, inefficient public transportation, and infrastructure costs that exceed available resources. It is the intent of Chapter 10-17 to provide for a sustainable urban development pattern that can for example, reduce trip demand, infrastructure costs, promote walkability and a healthy lifestyle, and create more viable communities by adapting the land development principles that guided our country's first settlements, towns, cities and suburbs. The components of good Traditional Neighborhood development as promoted by the Congress for the New Urbanism are provided in Appendix C.
- 1.2.3 The purpose of the Traditional Neighborhood District therefore, is to assist in the fulfillment of the goals, objectives and policies of the Regional Plan, and to enable and encourage development within the City of Flagstaff consistent with the Smart Growth principles set forth in Appendix C.

APPENDIX C:**ADDITIONAL INFORMATION ON SMART GROWTH AND TRADITIONAL NEIGHBORHOOD DEVELOPMENTS**

Note: This entire Appendix was adopted by Ordinance No. 2007-42, 11-20-2007.

1.0 What is Smart Growth?

"Growth is smart when it gives us great communities, with more choices and personal freedom, good return on public investment, greater opportunity across the community, a thriving natural environment, and a legacy we can be proud of to leave our children and grandchildren". (Smart Growth Network)

Smart Growth as promoted by the Smart Growth Network (www.smartgrowth.org) is based on the following principles:

- a. Mix land uses.
- b. Take advantage of compact building design.
- c. Create a range of housing opportunities and choices.
- d. Create walkable neighborhoods.
- e. Foster distinctive, attractive communities with a strong sense of place.
- f. Preserve, open space, farmland, natural beauty, and critical environmental areas.
- g. Strengthen and direct development towards existing communities.
- h. Provide a range of transportation choices.
- i. Make development decisions, predictable, fair and cost effective.
- j. Encourage community and stakeholder collaboration in development decisions.

Smart Growth principles when properly applied in a community provide a number of important benefits that can include:

- New development adds value to a community
- Cities and towns get the most return from their investment in new development.
- Residents have a variety of transportation choices – walking, biking, transit and driving – to get to convenient amenities (e.g. schools, libraries, shops and restaurants).
- A mix of housing and neighborhood types meets the needs of couples, singles, families and seniors.
- Greater opportunities for the preservation of open space.
- Development and urban growth patterns that is more sustainable than conventional development.

2.0 What is New Urbanism and Traditional Neighborhood Development?

The term Traditional Neighborhood Development (TND) has been utilized in planning and development circles within the City since November 2001 when the Flagstaff Area Regional Land Use and Transportation Plan was adopted. Indeed, the Regional Plan contains numerous references to, and actively promotes the use of, Traditional Neighborhood Developments. Incentives to promote TNDs are also provided in the Land Development Code in Chapter 4.

New Urbanism emerged over the past two decades in response to the urban sprawl that has characterized development in most parts of America. From its earliest roots, the

United States developed in the form of compact, mixed-use neighborhoods up to the first quarter of the last century. Urban development patterns began to change with the emergence of modern architecture and zoning and the expanded use of the automobile. Following World War II, neighborhoods were replaced with development patterns that separated land uses, i.e. conventional suburban development (CSD), or sprawl.

New Urbanism is an approach to urban planning and design that can be applied at a variety of scales, moving from a single block in an urban area to a large metropolitan region. At the neighborhood level, New Urbanism is often referred to as Traditional Neighborhood Development because it revives the urban form and character of US cities and towns built from the 1600s until World War II.



Early mixed-use compact traditional neighborhood development in the United States

New Urbanist developments do not seek to mimic past patterns of development. Instead, New Urbanist or Traditional Neighborhood developments strive to reinterpret the qualities of old patterns of building placement, design, and public spaces to suit modern living needs, including of course the needs of the automobile.



A new traditional neighborhood recently completed in Denver, CO

New Urbanism and Traditional Neighborhood developments are based on principles of planning and architecture that work together to create human-scale, walkable, functional and sustainable communities. They can be applied to either infill projects within a city, communities proposed on the periphery of cities, projects focused on transit-oriented development (TOD), or even entire cities.

From modest beginnings, the New Urbanism movement is now having a substantial impact on development in the US. More than 600 new towns, villages, and neighborhoods are planned or under construction in the US, using the principles of the

New Urbanism. Additionally, hundreds of small-scale new urban infill projects are restoring the urban fabric of cities and towns by reestablishing walkable streets and blocks. Many Gulf Coast communities ravished by Hurricanes Katrina and Rita are rebuilding themselves based on these principles.

Principles of Traditional Neighborhood Development

The heart of the New Urbanism is in the design of neighborhoods, which can be defined by 13 elements, according to town planners Andres Duany and Elizabeth Plater-Zyberk, who founded the architecture and town planning firm Duany Plater-Zyberk & Co. (DPZ), and who are also two of the founders of the Congress for the New Urbanism (www.cnu.org).

An authentic neighborhood should contain most of these elements:

- 1) The neighborhood has a discernible center. This is often a square or a green and sometimes a busy or memorable street corner. A transit stop would be located at this center.
- 2) Most of the dwellings are within a five-minute walk of the center, an average of roughly 2,000 feet.
- 3) There are a variety of dwelling types — usually houses, rowhouses and apartments — so that younger and older people, singles and families, the poor and the wealthy may find places to live.
- 4) At the edge of the neighborhood, there are shops and offices of sufficiently varied types to supply the weekly needs of a household.
- 5) A small ancillary building is permitted within the backyard of each house. It may be used as a rental unit or place to work (e.g., office or craft workshop).
- 6) An elementary school is close enough so that most children can walk from their home.
- 7) There are small playgrounds accessible to every dwelling -- not more than a tenth of a mile away.
- 8) Streets within the neighborhood form a connected network, which disperses traffic by providing a variety of pedestrian and vehicular routes to any destination.
- 9) The streets are relatively narrow and shaded by rows of trees. This slows traffic, creating an environment suitable for pedestrians and bicycles.
- 10) Buildings in the neighborhood center are placed close to the street, creating a well-defined outdoor room.
- 11) Parking lots and garage doors rarely front the street. Parking is relegated to the rear of buildings, usually accessed by alleys.
- 12) Certain prominent sites at the termination of street vistas or in the neighborhood center are reserved for civic buildings. These provide sites for community meetings, education, and religious or cultural activities.
- 13) The neighborhood is organized to be self-governing. A formal association debates and decides matters of maintenance, security, and physical change. Taxation is the responsibility of the larger community.

The City of Flagstaff has some wonderful older traditional neighborhoods like the Old Town Site Neighborhood, Southside neighborhood, and the neighborhoods to the north and northwest of the Downtown area. These neighborhoods, as well as the Downtown area itself, provide a wealth of planning and architectural patterns that can be interpreted and applied in other areas of the City through the application of Traditional Neighborhood developments.



Photographs showing some architectural elements that reflect the City of Flagstaff's mountain architectural vernacular.



Artist renderings showing the urban character of this proposed TND project (Juniper Point) reflecting the City of Flagstaff's mountain architectural vernacular, with a corner store on the left, and a residential street on the right.

Illustrations by Dover, Kohl & Partners

3.0 SmartCode

The SmartCode is a model unified land development ordinance for planning and urban design. It is the property of Duany Plater-Zyberk & Co. (DPZ) but may be freely reproduced and used with proper credit given to DPZ. The SmartCode incorporates Smart Growth and New Urbanism principles, Transect-based planning, environmental and zoning regulations, and regional, community and building-scaled design outcomes. It is a tool that guides the form of the built environment to resemble that of traditional neighborhoods, towns and villages. As noted previously, this form is compact, walkable, and mixed-use, and it is meant to be comfortable, safe and ecologically sustainable. As a model code, the SmartCode is intended to be calibrated or customized to the specific region within which it is applied by professional urban designers, planners, architects, engineers and other professionals, with the participation of local citizens.

The SmartCode may be downloaded for free from <http://smartcodecentral.com/>.

The principles of Smart Growth and Traditional Neighborhood development are addressed in the SmartCode at the scale of the Region, the Community, the Block and the Building, and the Transect as provided below. This text is taken from the SmartCode and has been adapted to Flagstaff. Note that Capitalized terms used throughout this section may refer to Section 10-14-005-0001 Definitions of Terms for Traditional Neighborhood Districts.

The Region

- a. That its natural infrastructure and visual character derived from its unique location in Northern Arizona, and its topography, forests, farmlands, and riparian corridors.
- b. That growth strategies should encourage Infill and redevelopment in parity with New Communities.
- c. That development contiguous to Urban areas should be structured in the Neighborhood pattern and be integrated with the existing urban pattern.
- d. That development non-contiguous to Urban areas should be organized in the pattern of traditional Neighborhoods.
- e. That affordable housing should be distributed throughout the region to match job opportunities and to avoid concentrations of poverty.
- f. That the planning and reservation of transportation corridors should be coordinated with land use planning.
- g. That open space green corridors should be used to define and connect urbanized areas.
- h. That the region should include a framework of transit, pedestrian, and bicycle systems that provide alternatives to the automobile.
- i. That natural resources should be preserved by encouraging the concentration of development in mixed-use higher density Neighborhoods than might otherwise be permitted under existing zoning.

The Community.

- a. That Neighborhoods should be coordinated, compact, pedestrian-oriented, and mixed-use.
- b. That Neighborhoods should be the preferred pattern of development and that districts specializing in single-use should be the exception.
- c. That ordinary activities of daily living should occur within walking distance of most dwellings, allowing independence to those who do not drive.
- d. That interconnected networks of Thoroughfares should be designed to disperse and reduce the length of automobile trips.
- e. That within Neighborhoods, a range of housing types and price levels should be provided to accommodate diverse ages and incomes.
- f. That appropriate building Densities and land uses should be provided within walking distance of transit stops.
- g. That Civic, Institutional, and Commercial activity should be embedded in Downtowns or other planned Neighborhood centers, not isolated in remote single-use complexes.
- h. That schools should be sized and located to enable children to walk or bicycle to them.
- i. That a range of useable open space including Parks, Squares, and Playgrounds should be distributed within Neighborhoods and Urban zones.

- j. That public trails within Neighborhoods should link to the existing regional trail system.

The Block and the Building.

- a. That buildings and landscaping should contribute to the physical definition of Thoroughfares as Civic places.
- b. That development should adequately accommodate automobiles while respecting the pedestrian and the spatial form of public space.
- c. That the design of Thoroughfares and buildings should reinforce safe environments, but not at the expense of accessibility.
- d. That architecture and landscape design should grow from local climate, topography, history, and building practice and therefore respect and support Flagstaff's unique forest and mountain environment and architectural vernacular.
- e. That buildings should provide their inhabitants with a clear sense of geography and climate through energy efficient methods.
- f. That Civic Buildings and public gathering places should be located in places that reinforce community identity and support self-government.
- g. That Civic Buildings should be distinctive and appropriate to a role more important than the other buildings that constitute the fabric of the city.
- h. That the preservation and renewal of historic buildings should be facilitated to affirm the continuity and evolution of society
- i. That the harmonious and orderly evolution of urban areas should be secured through the adoption of Form-based Codes that serve as guides for change for the proposed Traditional Neighborhood District. The Form-based Code establishes land use regulations for the district that may be different from zoning regulations applicable to other zoning districts in the Land Development Code or any other approved Traditional Neighborhood District.

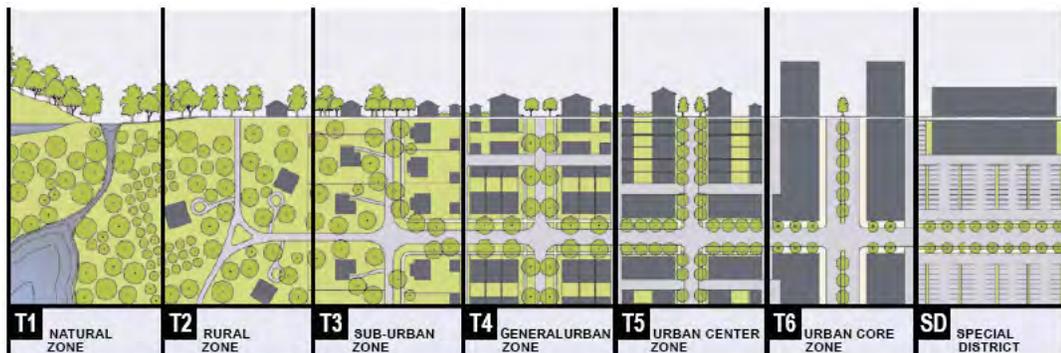
4.0 Transect-Based Planning

The SmartCode provides a detailed overview of the transect from an ecological perspective, and how transects can also be applied in an urban-to-rural context. As this concept is critical in understanding the application of the SmartCode to the proposed Traditional Neighborhood District in the City of Flagstaff, a brief overview of transect-based Planning is provided below.

A transect or geographical cross-section of nature was first conceived by Alexander Von Humboldt near the end of the 18th century. Originally it was used to map and analyze different ecological environments that showed different characteristics through different zones, such as ocean shores, dunes, wetlands, plains, and uplands or mountains.

Human beings also live in different places such as metropolitan areas, cities, suburbs, towns and farms. New Urbanists have applied the principle of the natural transect to describe a range of environments that can be arranged from the most natural to the most urban as illustrated in the diagram below. The SmartCode and the Traditional Neighborhood District established in Chapter 17 of the Land Development Code is based upon six Transect Zones which describe the physical character of place at any scale according to its density and intensity of Urbanism. Each Transect Zone has its own unique rules for physical design that address for example, such issues as building Placement, streetscape design, and Setback requirements. The Transect Zones are:

- a. **T1 Natural Zone** – consists of lands approximating or reverting to a wilderness condition, including lands unsuitable for settlement due to topography, hydrology or vegetation.
- b. **T2 Rural Zone** consists of sparsely settled lands in open or cultivated state. These include woodland, grasslands, Parks and Open Space areas. Typical buildings are farmhouses, agricultural buildings or cabins.
- c. **T3 Sub-Urban Zone** consists of low-density residential areas, adjacent to higher density zones that include some mixed use. Home occupations and outbuildings are allowed. Planting is naturalistic and Setbacks are relatively deep. Blocks may be large and the roads irregular to accommodate natural conditions.
- d. **T4 General Urban Zone** consists of Mixed-use but primarily Residential urban fabric. It may have a wide range of building types, such as single-family, Sideyard, and Rowhouses. Setbacks and landscaping are variable. Streets with Curbs and Sidewalks define medium-sized Blocks.
- e. **T5 Urban Center Zone** consists of higher Density Mixed-use buildings that accommodate Retail, Offices, Rowhouses and apartments. It has a tight network of streets and small Blocks, with wide Sidewalks, regularly spaced street planting, and buildings set close to the Sidewalks.
- f. **T6 Urban Core Zone** consists of the highest Density and height, with the greatest variety of Uses, and Civic buildings of regional importance. It may have larger Blocks, and streets have regularly spaced tree planting with buildings set close to the wide Sidewalks. The T6 Urban Core is typically associated with Downtown Flagstaff, thus this Transect would not be applied in other locations within the City. (See Table 1)
- g. **Special Districts** consist of areas with buildings that by their Use, Placement or Configuration cannot, or should not, conform to one or more of the six normative Transect Zones.



A TYPICAL RURAL-URBAN TRANSECT, WITH TRANSECT ZONES

5.0 What is a Form-based Code?

The description of a Form-based Code (FBC) provided below is copied from the Form-based Code Institute with their permission, and may be accessed from their web site – www.formbasedcodes.org/.

A Form-based Code is a method of regulating development to achieve a specific urban form. Form-based codes create a predictable public realm by controlling physical form primarily, with a lesser focus on land use, through city or county regulations.

Form-based codes address the relationship between building facades and the public realm, the form and mass of buildings in relation to one another, and the scale and types of streets and blocks. The regulations and standards in form-based codes, presented in both diagrams and words, are keyed to a *regulating plan* that designates the appropriate form and scale (and therefore, character) of development rather than only distinctions in land-use types. This is in contrast to conventional zoning's focus on the segregation of land-use types, permissible property uses, and the control of development intensity through simple numerical parameters (e.g., Floor Area Ratio, dwellings per acre, height limits, setbacks, parking ratios). Not to be confused with design guidelines or general statements of policy, form-based codes are regulatory, not advisory.

Form-based codes are drafted to achieve a community vision based on time-tested forms of urbanism. Ultimately, a form-based code is a tool; the quality of development outcomes is dependent on the quality and objectives of the community plan that a code implements.

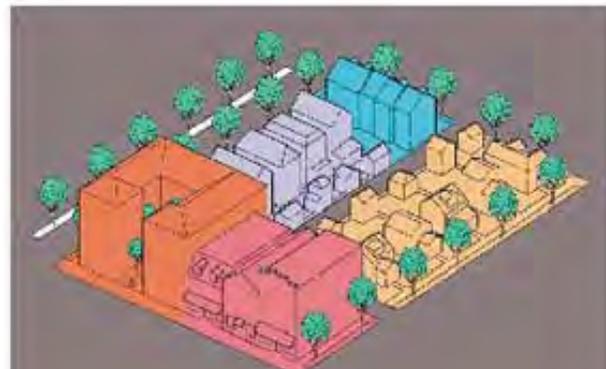


Illustration of possible development with a FBC

Form-based codes commonly include the following elements:

- *Regulating Plan.* A plan or map of the regulated area designating the locations where different building form standards apply, based on clear community intentions regarding the physical character of the area being coded.
- *Building Form Standards.* Regulations controlling the configuration, features, and functions of buildings that define and shape the public realm.
- *Public Space/Street Standards.* Specifications for the elements within the public realm (e.g., sidewalks, travel lanes, street trees, street furniture, etc.).
- *Administration.* A clearly defined application and project review process.
- *Definitions.* A glossary to ensure the precise use of technical terms.

Form-based codes also sometimes include:

- *Architectural Standards.* Regulations controlling external architectural materials and quality.

- *Annotation.* Text and illustrations explaining the intentions of specific code provisions.

Eight Advantages to Form-Based Codes

1. Because they are prescriptive (they state what you want), rather than proscriptive (what you don't want), form-based codes (FBCs) can achieve a more predictable physical result. The elements controlled by FBCs are those that are most important to the shaping of a high quality built environment.
2. FBCs encourage public participation because they allow citizens to see what will happen where-leading to a higher comfort level about greater density, for instance.
3. Because they can regulate development at the scale of an individual building or lot, FBCs encourage independent development by multiple property owners. This obviates the need for large land assemblies and the mega-projects that are frequently proposed for such parcels.
4. The built results of FBCs often reflect a diversity of architecture, materials, uses, and ownership that can only come from the actions of many independent players operating within a communally agreed-upon vision and legal framework.
5. FBCs work well in established communities because they effectively define and codify a neighborhood's existing "DNA." Vernacular building types can be easily replicated, promoting infill that is compatible with surrounding structures.
6. Non-professionals find FBCs easier to use than conventional zoning documents because they are much shorter, more concise, and organized for visual access and readability. This feature makes it easier for non-planners to determine whether compliance has been achieved.
7. FBCs obviate the need for design guidelines, which are difficult to apply consistently, offer too much room for subjective interpretation, and can be difficult to enforce. They also require less oversight by discretionary review bodies, fostering a less politicized planning process that could deliver huge savings in time and money and reduce the risk of takings challenges.
8. FBCs may prove to be more enforceable than design guidelines. The stated purpose of FBCs is the shaping of a high quality public realm, a presumed public good that promotes healthy civic interaction. For that reason, compliance with the codes can be enforced, not on the basis of aesthetics but because a failure to comply would diminish the good that is sought. While enforceability of development regulations has not been a problem in new growth areas controlled by private covenants, such matters can be problematic in already-urbanized areas due to legal conflicts with first amendment rights.

~ Peter Katz, President, Form-Based Codes Institute

6.0 A Brief Overview of Design Charrettes

This synopsis of design Charrettes is taken from a publication written by Bill Lennertz called "The Charrette as an Instrument of Change", and published in *New Urbanism: Comprehensive Report & Best Practices Guide*, 3rd Edition, Ithaca NY: New Urban Publications, 2003. Pp. 12-2 to 12-8. Additional information is also available from the National Charrette Institute web site -- www.charretteinstitute.org.

A Charrette is a multi-day planning process during which an interdisciplinary professional design team creates a complete and buildable plan (typically based on Smart Growth and Traditional Neighborhood principles) that reflects the input of all stakeholders who are involved by engaging them in a series of feedback loops. It is a comprehensive and intensive planning process to bring transformative change to a neighborhood or planning area.

As Mr. Lennertz states, “charrettes offer much more than just a quick fix”, and they result in lasting, transformative change. A Charrette requires a carefully planned and orchestrated process that starts well before the actual Charrette and continues long after it.

The National Charrette Institute (NCI) suggests that there are nine strategies that differentiate an authentic Charrette from other planning processes. Further information on these strategies is available at the NCI website.

1. Work collaboratively
2. Design cross-functionally
3. Use design to achieve a shared vision and create holistic solutions
4. Work in detail
5. Constrain work schedules
6. Communicate in short feedback loops
7. Work for at least four to seven consecutive days
8. Work on site
9. Produce a buildable plan

7.0 Thoroughfares (i.e. Streets) in Traditional Neighborhoods

There is an extensive amount of information available on the subject of Context Sensitive Design and the design of streets to promote walkability and safety for pedestrians. An excellent resource on this subject can be found in a Chapter titled Designing Streets for Walkability and Safety by various authors in the book *New Urbanism: Comprehensive Report & Best Practices Guide*, 3rd Edition, Ithaca NY: New Urban Publications, 2003. Pp. 8-1 to 8-30.

The following introduction to this subject is excerpted from the above referenced book, Pp. 8-1 to 8-2 in the Chapter titled Designing Streets for Walkability and Safety by various authors.

A Traditional Neighborhood Development (TND) is a human scale, walkable community with moderate to high residential densities and a mixed use core. Compared with conventional suburban developments, TNDs have a higher potential to increase modal split by encouraging and accommodating alternate transportation modes. TNDs also have a higher potential for capturing internal trips, thus reducing vehicle miles traveled.



Example of a street designed to promote walkability and safety for pedestrians.
Photo by Rick Hall

A dense network of narrow streets with reduced curb radii is fundamental to TND design. This network serves to both slow and disperse vehicular traffic and provide a pedestrian friendly atmosphere. Such alternate guidelines are encouraged by North Carolina Department of Transportation when the overall design ensures that non-vehicular travel is to be afforded every practical accommodation that does not adversely affect safety considerations. The overall function, comfort, and safety of a multipurpose or “shared” street are more important than its vehicular efficiency alone.

TNDs have a high proportion of interconnected streets, sidewalks, and paths. Streets and rights-of-way are shared between vehicles (moving and parked), bicycles, and pedestrians. The dense network of TND streets functions in an interdependent manner, providing continuous routes that enhance non-vehicular travel. Most TND streets are designed to minimize through traffic by the design of the street and the location of land uses. Streets are designed to only be as wide as needed to accommodate the usual vehicular mix for that street while providing adequate access for moving vans, garbage trucks, fire engines, and school buses.

8.0 On-line Resources for Smart Growth and Traditional Neighborhood Developments

SMART GROWTH:

<http://www.smartgrowth.org/about/default.asp?res=1024>

TRADITIONAL NEIGHBORHOOD DEVELOPMENT:

<http://www.tndtownpaper.com/neighborhoods.htm>

http://safety.fhwa.dot.gov/ped_bike/univcourse/swless06.htm

<http://www.newurbannews.com/>

<http://www.tndhomes.com/feature.htm>

<http://www.preservenet.com/politics/NewUrb.html>

http://fullyarticulated.typepad.com/sprawledout/2007/06/traditional_nei.html

CONGRESS FOR THE NEW URBANISM:

<http://www.cnu.org/>

TRANSECT:

http://www.dpz.com/transect_articles.htm

FORM BASED CODES:

<http://www.formbasedcodes.org/>

SMARTCODE:

<http://www.smartcodecentral.com>

DESIGN CHARRETTES:

<http://www.charretteinstitute.org>

CONTEXT SENSITIVE SOLUTIONS:

<http://www.contextsensitivesolutions.org/>

<http://www.fhwa.dot.gov/csd/index.cfmh/>

<http://www.ite.org/css/>

<http://www.pedshed.net>

<http://www.completestreets.org>